

A High Efficiency Hardware Design for the Post-Quantum KEM HQC

Francesco Antognazza¹, Alessandro Barenghi¹, Gerardo Pelosi¹, Ruggero Susella²

¹ Department of Electonics, Information, and Bioengineering (DEIB), Politecnico di Milano, Milano, Italy ² STMicrolectronics S.r.I., Agrate Brianza, Italy

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The quantum threat



- Today we assist to continuous advancements in the computational capabilities of quantum computers: >1000 of qubits in 2023
- Shor's algorithm speeds up part of the cryptanalysis of all currently deployed asymmetric algorithms
- In 2016 NIST started the Post-Quantum standardization process
 - CRYSTALS-Kyber (FIPS 203), CRYSTALS-Dilithium (FIPS 204), SPHINCS+ (FIPS 205), FALCON (WIP)
 - Portfolio variety: standardize also a code-based scheme among Classic McEliece, BIKE, **HQC**, and a new call for digital signatures

We focused on HQC due to its strong security properties, providing a full RTL hardware accelerator:

- having a flexible architecture for the binary polynomial arithmetics
- proposing new approach for the modulo operation during the sample of polynomials: no use of DSP while providing low latency
- using the state-of-the-art algebraic encoders and decoders and adapting them for the HQC public error correction code
- suggesting an optimization to the HQC algorithm improving the overall performance of the scheme

Algebraic structure: binary polynomial ring

R: polynomial ring $\mathbb{F}_2[x]/\langle x^p - 1 \rangle$, where *p* is a prime number

 $a = a_0 + a_1 x + \ldots + a_{p-1} x^{p-1} \in \mathbf{R}$ stored as vector $\mathbf{a} = [a_0, a_1, \ldots, a_{p-1}]$

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Moderate Density Parity Check code $\implies w \approx \sqrt{p}$ Since $a_i \in \mathbb{F}_2$, an element $a \in \mathbf{R}_w$ stored as vector of the non-zero *i*

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polynomial addition (+)

Coefficient-wise addition: XOR (\oplus) boolean operator as coefficients in \mathbb{F}_2

$$\frac{a = a_0 + a_1x + \ldots + a_{p-1}x^{p-1}}{b = b_0 + b_1x + \ldots + b_{p-1}x^{p-1}}$$

$$\frac{a + b = (a_0 \oplus b_0) + (a_1 \oplus b_1)x + \ldots + (a_{p-1} \oplus b_{p-1})x^{p-1}$$

$$[a_0 \oplus b_0, a_1 \oplus b_1, \dots, a_{p-1} \oplus b_{p-1}]$$

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polynomial subtraction (-)

Coefficient-wise subtraction: XOR (\oplus) boolean operator as coefficients in \mathbb{F}_2

$$\frac{a = a_0 + a_1 x + \ldots + a_{p-1} x^{p-1}}{b = b_0 + b_1 x + \ldots + b_{p-1} x^{p-1}}$$
$$\frac{a - b = (a_0 \oplus b_0) + (a_1 \oplus b_1) x + \ldots + (a_{p-1} \oplus b_{p-1}) x^{p-1}}{a - b = (a_0 \oplus b_0) + (a_1 \oplus b_1) x + \ldots + (a_{p-1} \oplus b_{p-1}) x^{p-1}}$$

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polynomial multiplication (.)

Cyclic convolution: $c_i = \bigoplus_{j+k \equiv i \mod p} (a_j \otimes b_k), i, j, k \in \{0, 1, \dots, p-1\}$

$$\frac{a = a_0 + a_1 x + \ldots + a_{p-1} x^{p-1}}{acc. = (a_0 \oplus b_0) + (a_0 \oplus b_1) x + \ldots + (a_0 \oplus b_{p-1}) x^{p-1}}$$

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\frac{b = b_0 + b_1x + \dots + b_{p-1}x^{p-1}}{(a_1 \oplus b_{p-1}) + (a_1 \oplus b_0)x + \dots + (a_1 \oplus b_{p-2})x^{p-1}} \\
\vdots & \vdots & \vdots \\
\frac{(a_{p-1} \oplus b_1) + (a_{p-1} \oplus b_2)x + \dots + (a_{p-1} \oplus b_0)x^{p-1}}{(a_p - 1 \oplus b_1) + (a_{p-1} \oplus b_2)x + \dots + (a_{p-1} \oplus b_0)x^{p-1}}$$

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 $(a_{p-1} \oplus b_1) + (a_{p-1} \oplus b_2)x + \ldots + (a_{p-1} \oplus b_0)x^{p-1}$

.

if $a \in \mathbf{R}_w$ and $b \in \mathbf{R}$, has asymptotic complexity $\Theta(pw) = \Theta(p\sqrt{p}) = \Theta(p^{1.5})$

Error correction code

quasi-cyclic random [2p, p, d] code with a public parity-check matrix
 H = [I_p | rot(h)]

$$\mathbf{H} = \begin{bmatrix} 1 & 0 & 0 & \cdots & 0 & h_0 & h_{p-1} & h_{p-2} & \cdots & h_1 \\ 0 & 1 & 0 & \cdots & 0 & h_1 & h_0 & h_{p-1} & \cdots & h_2 \\ 0 & 0 & 1 & \cdots & 0 & h_2 & h_1 & h_0 & \cdots & h_3 \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots & \vdots & \vdots & \ddots & \vdots \\ 0 & 0 & 0 & \cdots & 1 & h_{p-1} & h_{p-2} & h_{p-3} & \cdots & h_0 \end{bmatrix}$$

h is a random vector generated from the public key seed

- quasi-cyclic random [2p, p, d] code with a public parity-check matrix
 H = [I_p | rot(h)]
- public [n_en_i, k_ek_i, d_ed_i] fixed code generated by a shortened Reed-Solomon (RS) [n_e, k_e, d_e] (external) code with a duplicated Reed-Muller (RM) [n_i, k_i, d_i] (internal) code such that n_en_i ≈ p.



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NIST provided a security level classification to match the security margin of AES symmetric key encryption algorithm:

Table: Security level classification by NIST

Security level $ {\rm AES} {\rm parameter} {\rm HQC} {\rm parameter}$					
1	AES-128	hqc-128			
3	AES-192	hqc-192			
5	AES-256	hqc-256			

Each HQC parameter set specifies a different algebraic structure and public error correction code.



In case both operands are in R:

operand1

operand2

result

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Polynomial adder Addition/subtraction $\mathbf{R} \times \mathbf{R} \mapsto \mathbf{R}$

In case both operands are in R:

access data in blocks of B = 128 bits



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In case both operands are in R:

- access data in blocks of B = 128 bits
- perform the XOR operation block-wise



Polynomial adder Addition/subtraction $\mathbf{R} \times \mathbf{R} \mapsto \mathbf{R}$

In case both operands are in R:

- access data in blocks of B = 128 bits
- perform the XOR operation block-wise



In case operand1 in \mathbf{R}_w and operand2 is in \mathbf{R} : For each index *i* in the vector of operand1:

operand1

544 284 302 1402 239 819 265 1053

operand2/result
0 1 2 3 4 5 6 7 8 9 10 11

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In case operand1 in \mathbf{R}_w and operand2 is in \mathbf{R} : For each index *i* in the vector of operand1:

• determine the operand2 block index as $\lfloor i/B \rfloor$

operand1



operand2/result

 0
 1
 2
 3
 4
 5
 6
 7
 8
 9
 10
 11

In case operand1 in \mathbf{R}_w and operand2 is in \mathbf{R} : For each index *i* in the vector of operand1:

- determine the operand2 block index as $\lfloor i/B \rfloor$
- flip a single bit of that block by generating $T = 1 \ll (i \mod B)$



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In case operand1 in \mathbf{R}_w and operand2 is in \mathbf{R} : For each index *i* in the vector of operand1:

- determine the operand2 block index as [i/B]
- flip a single bit of that block by generating T = 1 ≪ (i mod B)
- cannot be easily pipelined due to read-after-write dependency!

operand1



- One operand is always in **R**_w
- The low weight of polynomial (≈ √p) makes the schoolbook shift-and-add approach interesting: Θ(p^{1.5}) asymptotic complexity

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- The low weight of polynomial (≈ √p) makes the schoolbook shift-and-add approach interesting: Θ(p^{1.5}) asymptotic complexity
- There are faster algorithms based on the NTT with better asymptotic complexity, but:
 - · the polynomial ring is not compatible with any NTT algorithm
 - memory access pattern is challenging to optimize

Single index processed

start block = $\lfloor (p - i)/B \rfloor$ shift amount = $\lfloor (p - i) \mod B \rfloor$

operand1

1332 862 302 1402 239 819 265 1053







accumulator

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Single index processed

start block = $\lfloor (p - i)/B \rfloor$ shift amount = $\lfloor (p - i) \mod B \rfloor$

operand1





Single index processed

start block = $\lfloor (p - i)/B \rfloor$ shift amount = $\lfloor (p - i) \mod B \rfloor$

operand1



operand2



Single index processed

start block = $\lfloor (p - i)/B \rfloor$ shift amount = $\lfloor (p - i) \mod B \rfloor$

operand1

8





Multiple indexes processed

start block = $\lfloor (p - i)/B \rfloor$ shift amount = $\lfloor (p - i) \mod B \rfloor$

operand1





Multiple indexes processed

start block = $\lfloor (p - i)/B \rfloor$ shift amount = $\lfloor (p - i) \mod B \rfloor$

operand1





Sampling polynomials uniformly

Generating polynomials in \mathbf{R} and \mathbf{R}_w

The component of the vector $\mathbf{h} \in \mathbf{R}$ are generated by the SHAKE-256 algorithm (a SHA-3 eXtensible Output Function) expanding the small 320-bits public seed.

The HQC specification uses the constant-time algorithm from [1]:

- runs in constant-time
- uses of an exact amount of randomness $(32 \cdot w \text{ bits})$
- requires a modulo operations between a 32-bit dividend and a generic 16-bit divisor

We used a straightforward *shift-and-subtract* pipelined algorithm, not requiring DSPs to perform the operation.

At synthesis time the number of pipeline stages can be selected to balance resources usage and timing closure.

The code treats a block of data as a set of \mathbb{F}_{2^8} elements (symbols).

In a systematic encoding procedure the sequence of symbols of the message polynomial u(x) are the prefix of the codeword, and the error correcting symbols are the suffix:

$$c(x) = x^{n_e - k_e} u(x) - (x^{n_e - k_e} u(x) \mod g(x))$$

A simple way to produce such special encoding is through a Linear Feedback Shift Register [2]:



Consider a valid codeword c(x) affected by an unknown error e(x) which has up to *t* terms:

$$r(x) = c(x) + e(x)$$

Decoding algorith overview

The decoder computes:

- the polynomial associated to the syndrome of the received word r(x)
- both positions and values of the coefficients of e(x)
- the error-free codeword is derived as c(x) = r(x) e(x).

First, the received polynomial r(x) is evaluated at each root α^i of the generator polynomial g(x) using the Horner's method, determining the *syndrome polynomial* S(x)



We employed the design of the Enhanced Parallel Inversionless Berlekamp-Massey Algorithm (ePIBMA) introduced in [3].

The error locator polynomial $\Lambda(x)$ and the auxiliary polynomial B(x) are derived from the syndrome polynomial S(x)



Decoder

Similarly, we used the Enhanced Chien Search and Error Evaluator design from [3].

The *error evaluator polynomial* $\Omega(x)$ is computed from $\Lambda(x)$ and B(x).



Public code: Reed Muller

To derive the 128-bit codewords corresponding to each 8-bit input message, we follow the traditional message vector multiplied by the generator matrix *G*.

	aaaaaaaa	aaaaaaaa	aaaaaaaa	aaaaaaaa
	ccccccc	ccccccc	ccccccc	ccccccc
	f0f0f0f0	f0f0f0f0	f0f0f0f0	f0f0f0f0
2_	ff00ff00	ff00ff00	ff00ff00	ff00ff00
<i>3</i> =	ffff0000	ffff0000	ffff0000	ffff0000
	fffffff	00000000	fffffff	00000000
	fffffff	fffffff	00000000	00000000
	fffffff	fffffff	fffffff	fffffff

Working with 32-bits words, the presence of repeated words in G yields some identical intermediate values during the multiplication.

Consequently, the size of multiplexers and the number of XOR gates were decreased substantially.

Public code: Reed Muller

The operation is carried out by a Maximum Likelihood (ML) decoder computing a fast Hadamard transform [4]



We find the maximum absolute value with a pipelined comparator tree computing pairwise maxima, acting on a tunable-sized input vector.

HQC schedule

HQC specification



HQC schedule



Performance gains from 13% to 32% over the entire cryptographic primitive **without any cost or security implications**

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Experimental results

Designed in SystemVerilog, tested with CocoTB following the Universal Verification Methodology (UVM).

Synthesized on an Artix-7 xc7a200tfbg484-3 FPGA, and validated it on a Digilent's Arty A7-100T employing the (modified) official Known Answer Tests (KAT) via a UART module.

The source code is available on Zenodo:



Table: Performance of the public error correction code decoder. Area-Time product in ${\rm eSlices} \cdot {\rm ns}$

Parameter set	Design	Resources eSlice	Frequency MHz	Latency μs	Area-Time product
hqc128	our	1794	212	6.10	10.94
	[5]	1025	205	22.49	23.06
	[6]	2923	-	-	-
hqc192	our	2125	219	7.69	16.35
	[5]	1135	212	25.87	29.37
hqc256	our	2843	225	12.02	34.18
	[5]	1240	206	44.66	55.37

Experimental results Fixed weight polynomial sampler

Table: Performance of fixed-weight polynomial samplers. Area-Time product ¹ in eSlices $\cdot \mu s$

Parameter set	Design	Rese DSP	ources eSlice	Frequency MHz	Latency μs	Area-Time product
	our	0	520	230	10.15	5.28
bao109	[5] CWW	4	179	201	15.23	2.73*
1140120	[5] FNB	0	335	223	6.63	2.22
	[7]	0	646	170	5.74	3.71
	our	0	509	237	21.97	11.18
bgo102	[5] CWW	5	181	200	34.08	6.17*
nqc192	[5] FNB	0	330	236	9.43	3.11
	[7]	0	773	185	8.84	6.84
hqc256	our	0	513	225	39.26	20.14
	[5] CWW	5	182	204	56.31	10.25*
	[5] FNB	0	399	242	13.42	5.36
	[7]	0	777	181	12.53	9.74

1 * Contribution of DSP units not present in the AT product

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Experimental results Top-level: Key Generation

Table: Performance of HQC keygen top-module w/o SHAKE256 (5520 LUTs and 2810 FFs). AT product in $\rm eSlices\cdot ns$

Parameter set	Design	Resources eSlice	Frequency MHz	Latency μs	Area-Time product
hqc128	[5] [6] (HLS, perf.)	1879 2849	179 150	88 270	165 768
-	our	4267	208	30	127
hqc192	[5]	1866	189	222	415
	our	4348	207	72	314
hqc256	[5]	1866	188	437	817
	our	4272	201	138	591

Experimental results Top-level: Encapsulation

Table: Performance of HQC encapsulation top-modules w/o SHAKE256 (5520 LUTs and 2810 FFs). AT product in $\rm eSlices\cdot ns$

Parameter set	Design	Resources eSlice	Frequency MHz	Latency μs	Area-Time product
	[5] (balanced)	2701	179	186	504
hqc128	[5] (high speed)	3377	1/9	125	423
•	[6] (HLS, perf.)	4575	152	586	2682
	our	4326	168	79	343
hqc192	[5] (balanced)	2990	182	496	1484
	[5] (high speed)	3785	196	292	1106
	our	4468	175	180	803
hqc256	[5] (balanced)	3123	182	973	3039
	[5] (high speed)	3901	196	553	2160
	our	4412	187	313	1382

Experimental results Top-level: Decapsulation

Table: Performance of HQC decapsulation top-modules w/o SHAKE256 (5520 LUTs and 2810 FFs). AT product in $\rm eSlices\cdot ns$

Parameter set	Design	Resources eSlice	Frequency MHz	Latency μs	Area-Time product
hqc128	[5] (balanced)	4806	192	251	1206
	[6] (HLS, perf.)	6130	152	1270	7787
	our	5956	167	119	709
hqc192	[5] (balanced)	5309	186	676	3590
	[5] (high speed)	6051	186	498	3018
	our	7068	161	287	2026
hqc256	[5] (balanced)	5549	186	1335	7408
	[5] (high speed)	6289	186	966	6076
	our	8098	151	570	4614

Conclusions

Our work contributes to the current state-of-the-art:

- improving both latency and efficiency of HQC Key Encapsulation Mechanism RTL designs
- detailing an efficient implementation for the public error correction code in use by HQC
- providing an optimization for the HQC algorithm significantly improving the performance of the algorithm

Francesco Antognazza

PhD student - Politecnico di Milano email: francesco.antognazza@polimi.it website: https://antognazza.faculty.polimi.it/

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